

# Computer Network Project

2010.5.26

## About Term Projects

- Term project is Chatroom or Free project
  - The score of chatroom  $\leq 100$
  - The score of Free project  $\leq 120$
- Free project
  - Title is free
  - 2 or 3 members
  - It can be combined with projects of other courses
  - It must have challenges for networking
- Chatroom: single member

## Free Project




- Scoring rule of the free project
  - Novelty 40pt
  - Implementation Challenge 40pt
  - Presentation (proposal + demo) and Result (demo) 35pt

## Deadlines

- The proposal presentation of free projects
  - 6.9 proposal presentation (10 min/group)
- Demo
  - Chatroom 6.29
  - Free project 6.30




6.16 (Wed.) 端午節  
6.23 Final Exam.

Sun	Mon	Tue	Wed	Thu	Fri	Sat
		1	2	3	4	5
6	7	8	9	10	11	12
13	15	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			








## Free Project

- **The proposal presentation must include:**
  - Introduction
  - Challenges
  - Proposed solution
  - Demo environment (how to show the performance?)








## An Example of Proposal Presentation




## Introduction

- **P2S: A Low Startup Delay P2P Streaming System**
- **Background: what is a P2P streaming system**
  - $\&^{\wedge}\% \&^* \&(\&(* \&(\&())^{\wedge}$
- **What is the differences from PPLive (optional)**
  - $\%^{\wedge}\wedge(* \&_{-}^* \&^* \%^* \&^{\wedge} *(\&$




## Challenges

- **Peer selection**
  - How to select a good peer which can provide high upload bandwidth and have desired data
- **Packet scheduling**
  - How to arrange the schedule of packet request and sending




## Proposed Solution

- **Peer selection**
  - **ISP-aware:**  $\wedge^* \& \wedge^* ((*)^*)^*$ 
    - Why is ISP-aware?
    - How to achieve ISP-aware?
- **Packet scheduling**
  - Rarest-first
  - Why is rarest-first?
  - How to achieve rarest-first?

## Demo Environment

- **Limit the server bandwidth: 300 kbps**
- **The video bit-rate: 300 kbps**
- **4 clients to share the same video**

## Others

- **Go to google document to select project selection and group members**
  - <https://spreadsheets.google.com/ccc?key=0ApLwMH1Ytc3vdEZsY09BTkRDRW1DbHBiWTNGaW1YQkE&hl=en>
  - **Deadline: 6/1**