

1. Fusing multiple frames:

- Our problem:
 - Inputs: multiple aligned frames with missing regions
 - Output: fused frame

- Applications:
 - Video completion
 - FOV expansion
 - View synthesis

- State-of-the-art full-frame video stabilization
- Agnostic to motion smoothing techniques
- Hybrid-space neural fusion for full-frame video stabilization

2. Design choices for fusing multiple frames

- Image (late fusion): Sharp contents ✓ Visible artifacts ✗

- Feature (early fusion): Alleviates artifacts ✓ Blurry results ✗

- Hybrid fusion (proposed)
 - Robust to flow inaccuracy ✓
 - Produces sharp output frames ✓

3. Results: State-of-the-art Full-frame Video Stabilization

- FuSta does not suffer from aggressive cropping of frame borders and renders stabilized frames with significantly fewer artifacts.

Aggressive cropping of frame borders ✗ Artifacts ✗

- FuSta achieves the **best average score with no cropping** for all the videos

	NUS				Selfie				DeepStab			
	C↑	D↑	S↑	A↓	C↑	D↑	S↑	A↓	C↑	D↑	S↑	A↓
Bundle	0.84	0.93	0.89	0.78	0.68	0.82	0.85	0.84	0.76	0.91	0.84	0.56
L1Stabilizer	0.74	0.92	0.89	0.88	0.75	0.92	0.85	0.84	0.74	0.92	0.85	0.70
StabNet (online method)	0.66	0.88	0.82	1.02	0.70	0.78	0.83	0.83	0.65	0.86	0.80	0.80
DIFRINT	1.00	0.96	0.83	0.87	1.00	0.87	0.85	0.72	1.00	0.94	0.78	0.78
Yu and Ramamoorthi, 2020	0.86	0.91	0.85	0.88	0.78	0.79	0.87	0.77	0.82	0.92	0.81	0.72
Yu and Ramamoorthi, 2018	-	-	-	-	0.85	0.91	0.88	0.76	-	-	-	-
Adobe Premiere Pro 2020	0.74	0.82	0.87	0.84	0.71	0.80	0.84	0.79	0.73	0.87	0.83	0.78
FuSta	1.00	0.96	0.85	0.77	1.00	0.87	0.87	0.64	1.00	0.96	0.81	0.64